



# MINUTEMAN SPORTSMEN'S CLUB

## Summer Skeet Open

500 NSSA/MSSA REGISTERED SKEET TARGETS

### July 18 - 20, 2025



#### Events & Flight Times

Event 1..... Dbls.	Rot	Friday Dbls	Saturday	Sunday
Event 2..... 12 GA	1	3:30	10:00/2:00	11:30/3:30
Event 3..... 20 GA	2	4:30	11:30/3:30	10:00/2:00
Event 4..... 28 GA				
Event 5..... 410 Bore				

**\*\*Doubles does NOT need to be signed up based on rotation\*\***

#### Entry Fees

\$65.00 Per 100 Targets (Inc. Fees) - Targets Only Fee - \$45.00

<u>Doubles Champions Fri.</u>	<u>Gun Champions Sat &amp; Sun</u>	<u>HOA Championships</u> <b>MUST PLAY TO WIN</b>
100 Targets Event Champ \$150 Runner-Up \$125 \$10 per entry returned to Class!	100 Targets Event Champ \$175 Runner-up \$150 \$10 per entry returned to Class!	\$15 Entry Fee Event Champ \$250 Runner-up \$200 \$10 per entry returned to Class!
Champion and Runner Up are <b>NOT</b> eligible for class money 1-6 entries 60/40 split for class 1st & 2nd, more than 16 entries 50/30/20		

#### Optional Class Purse (Entry Fee \$10.00)

All money returned to class: 60/40 Hi-gun, less than 7 shooters winner take all

#### Class 50's options (Entry fee \$15.00) (\$5.00 each 50)

100% of class money in each "50" to Hi-gun

#### Concurrent Events (Entry fee \$5.00 per shooter per event)

Optional purse: \$5.00 for each event, All NSSA categories / less than 7 shooters winner take all

#### Team Events (Entry Fee \$5.00 per shooter per event)

Two-man team will be available for those who wish to shoot it (one class winner take all)

#### SHOOTOFFS

All ties for money will shoot off: Doubles miss, and out by station, round one will be 3, 4 & 5, remaining rounds from 4

**For signup**, please email Patrick Duthely at [skeet.register@gmail.com](mailto:skeet.register@gmail.com), or sign up at [myskeet.com](http://myskeet.com)

**Four-gun shooters will receive preference on rotation.**

**Campers:** Please call (781) 272-7169 to reserve a spot: **\$25/night**

**Protest Committee:** Lou Campedelli & Jack Makiver

**Management reserves to make changes to program**